

A								b								c						...		
0	1	0	0	0	0	0	1	0	1	1	0	0	0	1	0	0	1	1	0	0	0	1	1	...

bit0

0	0	0	...
---	---	---	-----

bit1

1	1	1	...
---	---	---	-----

bit2

0	1	1	...
---	---	---	-----

bit3

0	0	0	...
---	---	---	-----

bit4

0	0	0	...
---	---	---	-----

bit5

0	0	0	...
---	---	---	-----

bit6

0	1	1	...
---	---	---	-----

bit7

1	0	1	...
---	---	---	-----

